# Specialized Cryptanalytic Machines: Two examples, 60 years apart 

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## What is cryptanalysis?

- Cryptography aims to defeat cryptanalysis
- Cryptanalysis aims to defeat cryptography
- Not just for the purpose of making movies ..



## Why do we need it?

- Cryptanalysis essential to understand the strength of an encryption algorithm


Enabled through mathematical analysis, brute force search, or a combination of both

## What will I talk about?

## Cryptanalysis of the

## Enigma (1940)



## ECC2K-130 (2000)

======== ECC2K-130 ========<br>$\mathrm{m}=131$<br>$\mathrm{f}=\mathrm{x} 131+\mathrm{x} 13+\mathrm{x} 2+\mathrm{x}+1$<br>seedE $=$ NO<br>$a=0000000000000000000000000000000000$<br>b $=0000000000000000000000000000000001$<br>seedP $=092 F E 1$ A8 9014D696 E6768756 1517586A A17BF123<br>U_x = 02 B8CB4816 38A7BB32 A5214816 621C9B9E<br>U_y = 07 CC4AAFC3 5046760A 6EF92D38 BFB9F5E1<br>P_x $=05$ 1C99BFA6 F18DE467 C80C23B9 8C7994AA<br>P_y = 04 2EA2D112 ECEC71FC F7E000D7 EFC978BD<br>$\mathrm{h}=04$<br>$\mathrm{n}=20000000000000000$ 4D4FDD57 03A3F269<br>seedQ $=$ 328D0AE9 E6124D69 6E676875 61517565 06A34A25<br>V_x = 07 04AA2F3B 92953C63 B8CBB577 A6F83F07<br>V_y = 03 94249E7F 29B33ADE 47ABEE95 27EEE974<br>Q_x = 06 C997F3E7 F2C66A4A 5D2FDA13 756A37B1<br>Q_y = 04 A38D1182 9D32D347 BD0C0F58 4D546E9A

## Example 1: Enigma



- Used in Nazi Germany before/during World War II
- Initially broken by Polish Cipher Bureau (1932)
- Cryptanalysis refined by British/French Military Intelligence
- Enigma Cryptanalysis had a major influence on the outcome of WW-II


## Enigma Cipher



## Enigma Cipher

Lampboard Plugboard Keyboard


## Enigma Cipher



## Enigma Cipher

## Each setting of the machine results in a reciprocal mapping

 of the plaintext alphabet into the ciphertext alphabetLampboard Plugboard Rotors Reflector


## Enigma Cipher

- After each letter of ciphertext, the rotors step in an odometer-like fashion


Left-side View


## Enigma Strength

- The Enigma machine itself was not secret
- Secrecy is in the initial setting
- Number of initial positions: $1.07410^{23}$
- Rotor positions: $26 \times 26 \times 26$ 17576
- Rotor selection ( $\mathbf{3}$ out of 5 ): $5 \times 4 \times 3$ 60
- Ringstellung (notch): $26 \times 26$
- PlugBoard (10 plugs):
- Equivalent strength:

76 bit key

## Breaking the Enigma

- An 80-bit key is hard to identify by bruteforce search, especially in a time without electronic computers
- Cryptanalysis by Rejewski (Polish Cipher Bureau), and Turing (GCCS) reduced complexity to a 30-bit search !
- They also build a machine to perform this 30-bit search: the Bombe



## Known-Plaintext Attack

## Received ciphertext from a weather ship:

RWIVTYRESXBFOGKUHQBAISE

Crib (= guess at its meaning)
W E T T E R V ORHERSAGEBISKAYA

## Find Loops in Ciphertext and Crib

$$
\begin{array}{lllllllllllllllllllllll}
1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 0 & 1 & 2 & 3 & 1 & 1 & 1 & 1 & 1 & 1 & 2 & 2 & 2 & 2 \\
\hline
\end{array}
$$



## Parallel Search with Enigma Machines

Take 3 Enigma's and wire them up as follows


Next, try all rotor positions until a closed loop is found. A closed loop indicates a possible match

## Dealing with the Plugboard



## Dealing with the Plugboard



## The Bombe



## Bombe Efficiency

- Number of initial positions:
- Rotor positions: $26 \times 26 \times 26$
$1.07410^{23}$
- Rotor selection (3 out of 5): $5 \times 4 \times 3$

17576

- Ringstellung (carry): $26 \times 26$
- PlugBoard (10 plugs):

1504012

- Need to test only $712 \mathbf{1 0}^{6}$ positions
- Easy to run in parallel on up to 60 Bombes, each with a different Rotor selection


## Example 2: ECC Challenge

- Elliptic Curve Cryptography uses Elliptic Curves over Finite Fields

$$
y^{2}=x^{3}+a x+b \text { over GF(p) }
$$

- Prime Field GF(p)
- integers 0 up to $\mathrm{p}-1$
- addition mod p , multiplication $\bmod \mathrm{p}$
- The EC Curve contains all points (X,Y) in $G F(p)$ for which the equation holds


## Example Curve over GF(p)

- Points of $\mathrm{y}^{2}=\mathrm{x}^{3}+4 \mathrm{x}+20$ over $\mathrm{GF}(29)$



## Point Operations

- EC points related through Point operations
- Point addition: Q = P1 + P2
- With proper choice of curve parameters, all points from a group
- $\{\infty, P, 2 P=P+P, 3 P=P+P+P, 4 P, \ldots,(\# E-1) . P\}$


## Example Curve over GF(p)

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## Example Curve over GF(p)

- Points of $y^{2}=x^{3}+4 x+20$ over $G F(29)$



## Cryptography using EC Points

- Given $P$ and $Q=n . P$, what is $n$ ?



## Certicom Challenge

- Certicom has defined (1997) a "challenge": Given Q, P and curve. Find n?

| Broken | Challenge | Field size (in bits) | Estimated number of machine days | $\begin{aligned} & \text { Prize } \\ & \text { (US\$) } \end{aligned}$ |
| :---: | :---: | :---: | :---: | :---: |
|  | ECC2K-108 | 109 | $1.3 \times 10^{6}$ | \$10,000 |
|  | ECC2-109 | 109 | $2.1 \times 10^{7}$ | \$10,000 |
|  | ECC2K-130 | 131 | $2.7 \times 10^{9}$ | \$20,000 |
| Current | ECC2-131 | 131 | $6.6 \times 10^{10}$ | \$20,000 |

(Additional Challenges up to 358 bit field size (and $\$ 100 \mathrm{~K}$ reward) exist)

## Solving ECDLP

- Best known mechanism to solve $\mathbf{Q}=\mathrm{n} . \mathrm{P}$ is an efficient randomized search (!)
- Generate random points $\mathrm{V}_{\mathrm{i}}$ :

$$
V_{i}=a_{i} \cdot P+b_{i} \cdot Q
$$

- Until a collision occurs:

$$
v_{i}=v_{i} \quad \text { but } \quad\left(a_{i}, b_{i}\right) \neq\left(a_{j}, b_{j}\right)
$$

- Then solve for n :

$$
n=\left(a_{i}-a_{j}\right) \cdot\left(b_{j}-b_{i}\right)^{-1}
$$

$$
\sqrt{2^{130}} \rightarrow 2^{65!!}
$$

- Picking random ( $\mathbf{a}, \mathrm{b}$ ), a collision is expected after considering sqrt(p) points


## Pollard rho: Efficient Search

- [Pollard 1976] To avoid excessive storage requirements, generate random points using a random walk
- Finite number of EC points, so random walk will be a cycle



## Parallelized Random Search

- [Van Oorschot 94] Execute multiple random walks at a time
- Collect subset of points on a server



## Estimated Efficiency

## - How fast can we walk?

http://www.ecc-challenge.info

| Platform | Steps per <br> Second | \# Machines <br> to break ECC130K <br> in one year |
| :--- | ---: | ---: | ---: |
| Opteron 875 <br> $(2$ core, 2.2GHz) | 4.17 million | 16,360 |
| Core 2 Q6850 <br> (4 core, 3 GHz) | 22.45 million | 4054 |
| Playstation 3 <br> (CELL with 6 SPE) | 27.67 million | 2466 |
| GTX 295 GPU <br> $(60$ core, 1.24GHz) | 54.03 million | 1263 |

## Breaking ECC2k-130

## http://eprint.iacr.org/2009/541.pdf

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## Other Efforts: COPACOBANA

http://www.copacobana.org
20 modules with 6 (XC3S5000) FPGA per module 56 -bit DES brute force search: 6.4 days
ECCP-97 in 3 months ECCP-109 in 24 years

## Conclusions

## 1940 - Enigma

- Analysis Target: 80 bit key
- Search complexity 30 bit
- Weight:
- Bombe: 1000 Kg
- Enigma: 5 Kg
- Electromechanical Analysis
- 120 keys per minute
- Time to success
- One day


## 2000 - ECC2K-130

- Analysis Target: 130 bit key
- Search complexity 65 bit
- Weight:
- Distributed CPU: 1000 Kg
- ECC: 100 g (98 g battery)
- Electronical Analysis (2010)
- 3 Gkeys per minute (on GPU)
- Time to success
- One year


## Conclusions

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## 2000 - ECC2K-130

- Analysis Target: 130 bit key
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- Electronical Analysis
- 3 Gkeys per minute (on GPU)
- Time to success
- One year

Despite the wonders of Moore, Advanced VLSI design, Cryptanalytic machines did not hold up to the improvements in Cryptography
this is good news :)

## Learning more

- Enigma
- D. Rijmenants: http://users.telenet.be/d.rijmenants
- T Sale: http://codesandciphers.org.uk
- G. Ellsbury: http://ellsbury.com
- F. Weierud: http://cryptocellar.web.cern.ch
- ECC2K-130
- Certicom Challenge: http://www.certicom.com
- Search: http://ecc-challenge.org
- Search: http://eprint.iacr.org/2009/541

