

CONTROL EDGES X DATA EDGES

A CONTROL EDGE IS A RELATION BETWEEN TWO OPERATIONS SUCH THAT ONE OP IMMEDIATELY FOLLOWS THE OTHER



A DATA EDGE IS A RELATION BETWEEN TWO OPERATIONS SUCH THAT DATA PRODUCED BY ONE OP IS CONSUMED BY THE OTHER



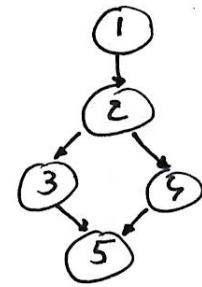
$$a = 15 \quad // 1$$

$$b = a + 2; \quad // 2$$

Control Edges

```
int max(int a, int b) {
    if (a > b)
        r = a;
    else
        r = b;
    return r;
}
```

NODES	TO	TO
1	2	
2	3	4
3	5	
4	5	
5	Exit	



Data R/W

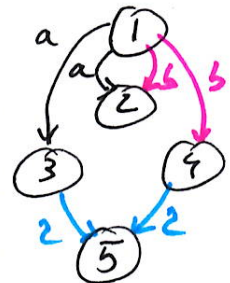
```
int max(int a, int b) {
    if (a > b)
        r = a;
    else
        r = b;
    return r;
}
```

	a	b	r
1	W	W	
2	R	R	
3	R		W
4		R	W
5			R

Data Edges

```
int max(int a, int b) {
    if (a > b)
        r = a;
    else
        r = b;
    return r;
}
```

	a	b	r
1	↓		
2	↓	↓	
3	↓		
4		↓	
5			↓



Control Edges/ Data R/W

```
max(r4, r5):
    mov r2, r4
    bge r4, r5, .L2
    mov r2, r5
.L2:
    ret (r2)
```

	TO	R4	R5	R2
1	2	W	W	
2	3	R		W
3	4, 5	R	R	
4	5		R	W
5	Exit			R

Data Edges

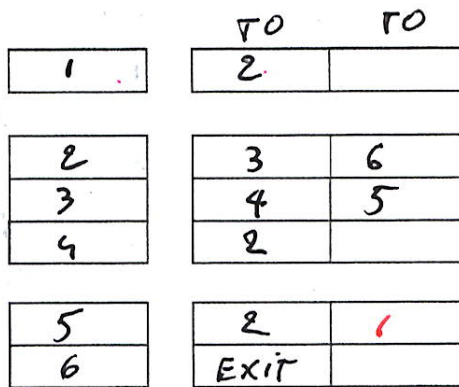
```
max(r4, r5):
    mov r2, r4
    bge r4, r5, .L2
    mov r2, r5
.L2:
    ret (r2)
```

	R4	R5	R2
1	↓		
2	↓	↓	
3	↓	↓	
4		↓	
5			↓

Control Edges

```

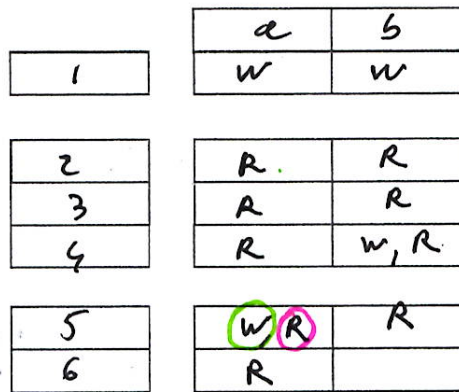
unsigned gcd(unsigned a,
             unsigned b){
    while (a != b)
        if (b > a)
            b = b - a;
        else
            a = a - b;
    return a;
}
    
```



Data R/W

```

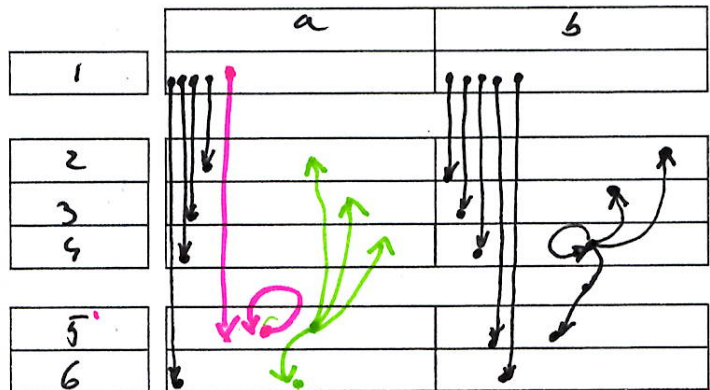
unsigned gcd(unsigned a,
             unsigned b){
    while (a != b)
        if (b > a)
            b = b - a;
        else
            a = a - b;
    return a;
}
    
```



Data Edges

```

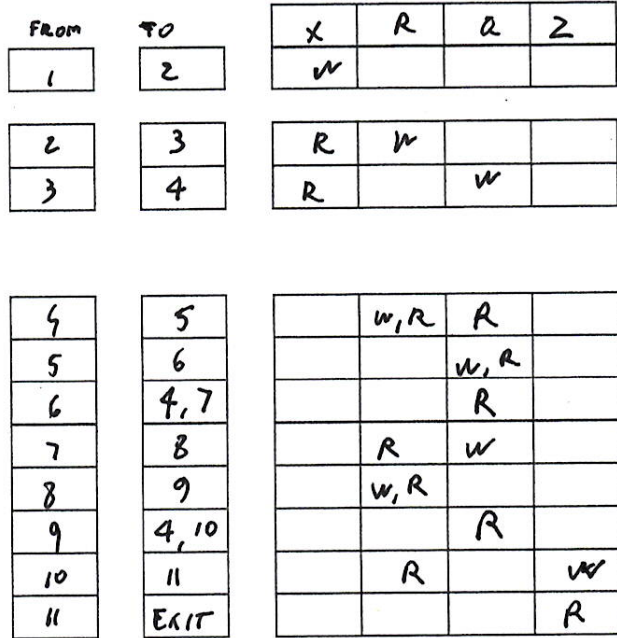
unsigned gcd(unsigned a,
             unsigned b){
    while (a != b)
        if (b > a)
            b = b - a;
        else
            a = a - b;
    return a;
}
    
```



Control Edges/ Data R/W

```

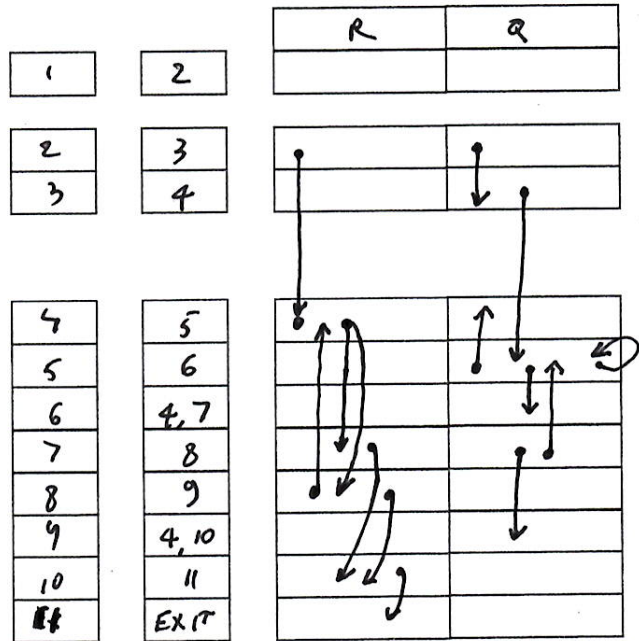
unsigned modulo(unsigned x) {
    unsigned r, q, z;
    r = x & 255;
    q = x >> 8;
    do {
        do {
            r = r + (q * 77) & 255;
            q = (q * 77) >> 8;
        } while (q != 0);
        q = r >> 8;
        r = r & 255;
    } while (q != 0);
    z = (r >= m) ? r - m : r;
    return z;
}
    
```



Data Edges

```

unsigned modulo(unsigned x) {
    unsigned r, q, z;
    r = x & 255;
    q = x >> 8;
    do {
        do {
            r = r + (q * 77) & 255;
            q = (q * 77) >> 8;
        } while (q != 0);
        q = r >> 8;
        r = r & 255;
    } while (q != 0);
    z = (r >= m) ? r - m : r;
    return z;
}
    
```



Hardware Implementation

```

unsigned modulo(unsigned x) { // 1
    unsigned r, q, z;

    r = x & 255; // 2
    q = x >> 8; // 3

    -----

    do {
        do {
            r = r + (q * 77) & 255; // 4
            // 5
            q = (q * 77) >> 8; // 5
            // 6

            -----

        } while (q != 0); // 6

        -----

        q = r >> 8; // 7
        r = r & 255; // 8

        -----

    } while (q != 0); // 9

    -----

    z = (r >= m) ? r - m : r; // 10
    // 11

    return z; // 11
}

```

FSM

DP

